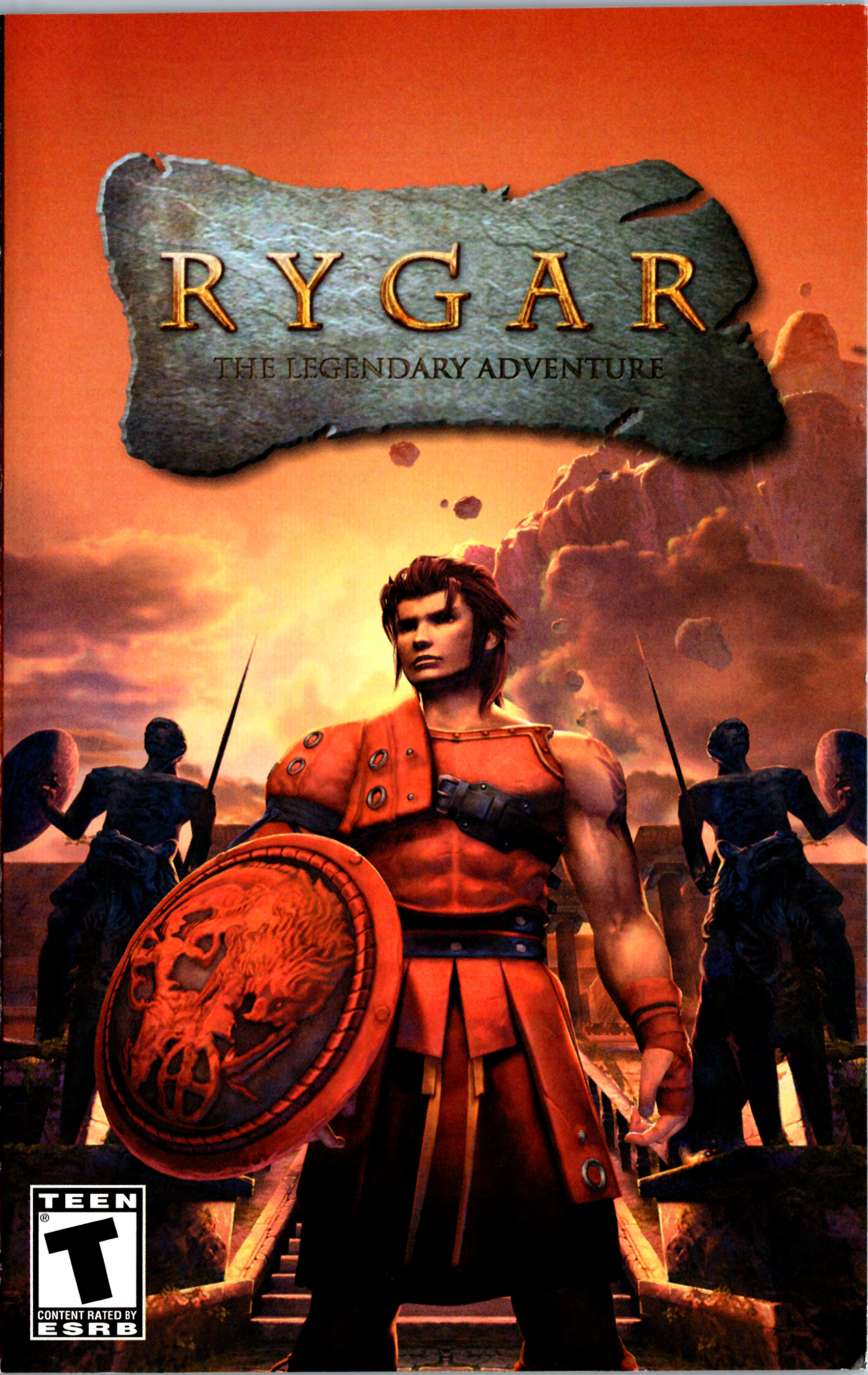
RYGAR

THE LEGENDARY ADVENTURE



TEEN
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CONTENT RATED BY
ESRB

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

The legendary land of Argus.
The beginning of a new adventure...

Thank you for purchasing "Rygar: The Legendary Adventure" for Playstation 2.
Please read this manual fully before playing and keep it somewhere in a safe place.

INDEMNIFICATION:
In order to provide safe and fun products for our customers, Tecmo constantly performs quality improvement measures. For this reason, please note that there may be some minimal differences in the same products purchased at different periods.

NOTICE:
"Rygar: The Legendary Adventure" is an original creation of Tecmo, Ltd. All intellectual and other rights belong to Tecmo, Ltd.

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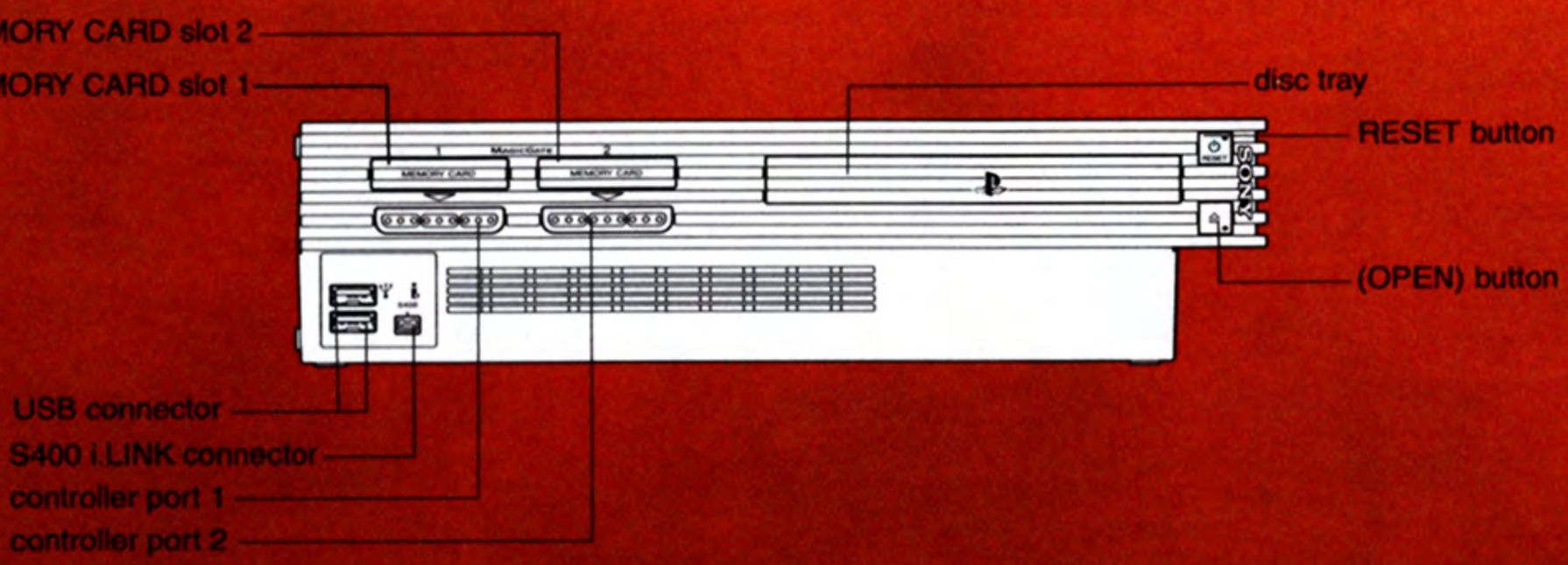
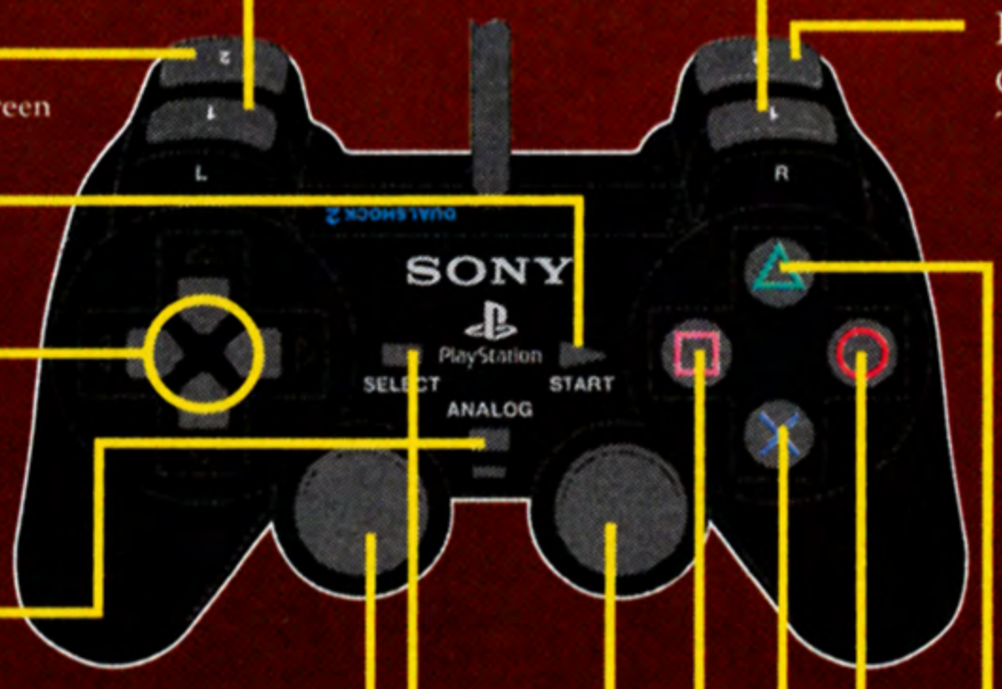
GETTING STARTED



Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned on. Press the RESET button. When the power indicator lights up, press the open button and the disc tray will open. Place the RYGAR: The Legendary Adventure disc on the disc tray with the label side facing up. Press the open button again the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

STARTING UP

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



- The ANALOG mode button will always be on during the game.
- Basic control configuration for the DUALSHOCK®2 analog controller and the DUALSHOCK® analog controller are the same.
- Go to “Option” (P. 09) or "Option setting" in the Pause Screen (P. 13) to toggle the Vibration on/off function.

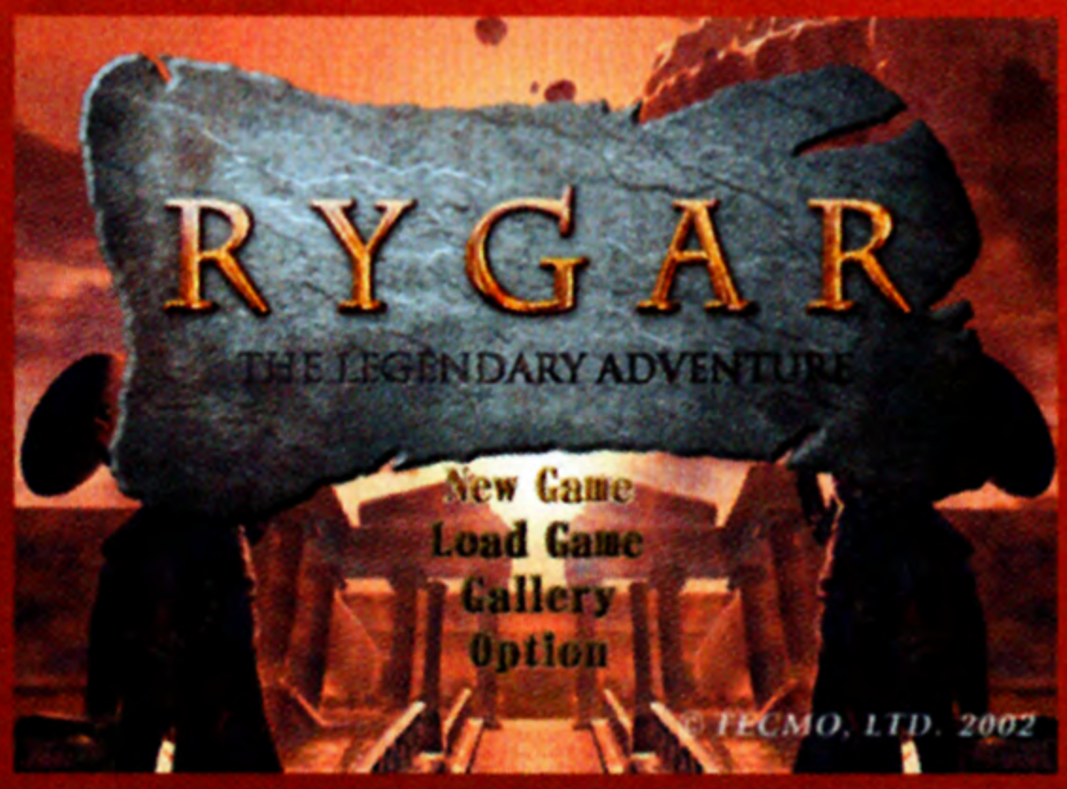
Story of Argus

Shortly after the Roman Empire's conquest of the Egyptian Dynasty.
An island on an inland sea under Roman control called "The Kingdom of Argus".
This is where the adventure begins.

A warrior, Rygar, having earned great honor for his role in a naval battle, was receiving the wreath of valor from King Argus' daughter, Princess Harmonia.
Then suddenly a group of hideous monsters burst into the ceremony.
After slaughtering the guards, the monsters knocked Rygar into a crevice in the earth and ran off with the Princess.

But while Rygar was lying at the bottom of the crevice, he was awoken and revived by a mysterious voice. And there, he received the Diskarmor, a powerful battle-shield forged by the gods.
With this Diskarmor in hand, Rygar strode forth and swore revenge against those creatures of darkness...the "Titans".

Title Screen



New Game	Select to start a new game. (P. 07)
Load Game	Select to continue play from previously saved games. (P. 07)
One World	Select to play any stage already cleared. (P. 08)
Gallery	To view early concept sketches, movies, etc. (P. 08)
Option	To change various settings. (P. 09)

* In the case of a new game, some menus may not be displayed.

New Game

Select this to start a new game.

1. Select New Game to start.
2. Selectable difficulty levels will be displayed.

•EASY:	For beginners
•NORMAL:	Standard play
•HARD:	For confident players
•LEGENDARY:	Highest difficulty

You can only play NORMAL level when playing for the first time. Other difficulty levels will become selectable after clearing certain conditions in the game.

Load Game

Continue play from previously saved games.
(Save P. 10)
Insert a memory card (8MB) (for PlayStation®2) into either MEMORY CARD slot 1 or MEMORY CARD slot 2 and select a save file to continue play from that point.

GAME OVER

When the player character's LIFE gauge reaches zero, the game is over. The game may also end under special conditions such as getting caught or falling into a trap. Once the game is over, the Title Screen will be displayed.

SAVE

When you want to stop playing and continue it later, use the Save feature. At certain spots in the game, you can press the ■ button to display the Save Menu. The memory card (8MB) (for PlayStation®2) is accessible from either MEMORY CARD slot 1 or MEMORY CARD slot 2.

- A memory card (8MB) (for PlayStation®2) is needed to save game data.
- A minimum of 150KB free space is required on the memory card (8MB) (for PlayStation®2) in order to save game data.

One World

Select to play a stage again that you have already cleared. Your play will be evaluated depending on how long it took to clear that stage and also your highest combo hit points.

Gallery

Select to view various early concept sketches, movies, and also listen to BGM. Assets will be viewable by obtaining certain items throughout the game.

Option

Select to set various settings such as screen and music settings. You can change settings at any point during the game.

[BGM Volume] Adjust the background music volume.

[SE Volume] Adjust the sound effect volume.

[Audio] Toggle between stereo/mono.

[Vibration] Toggle Vibration function on/off.

[Controller] Check control configuration.

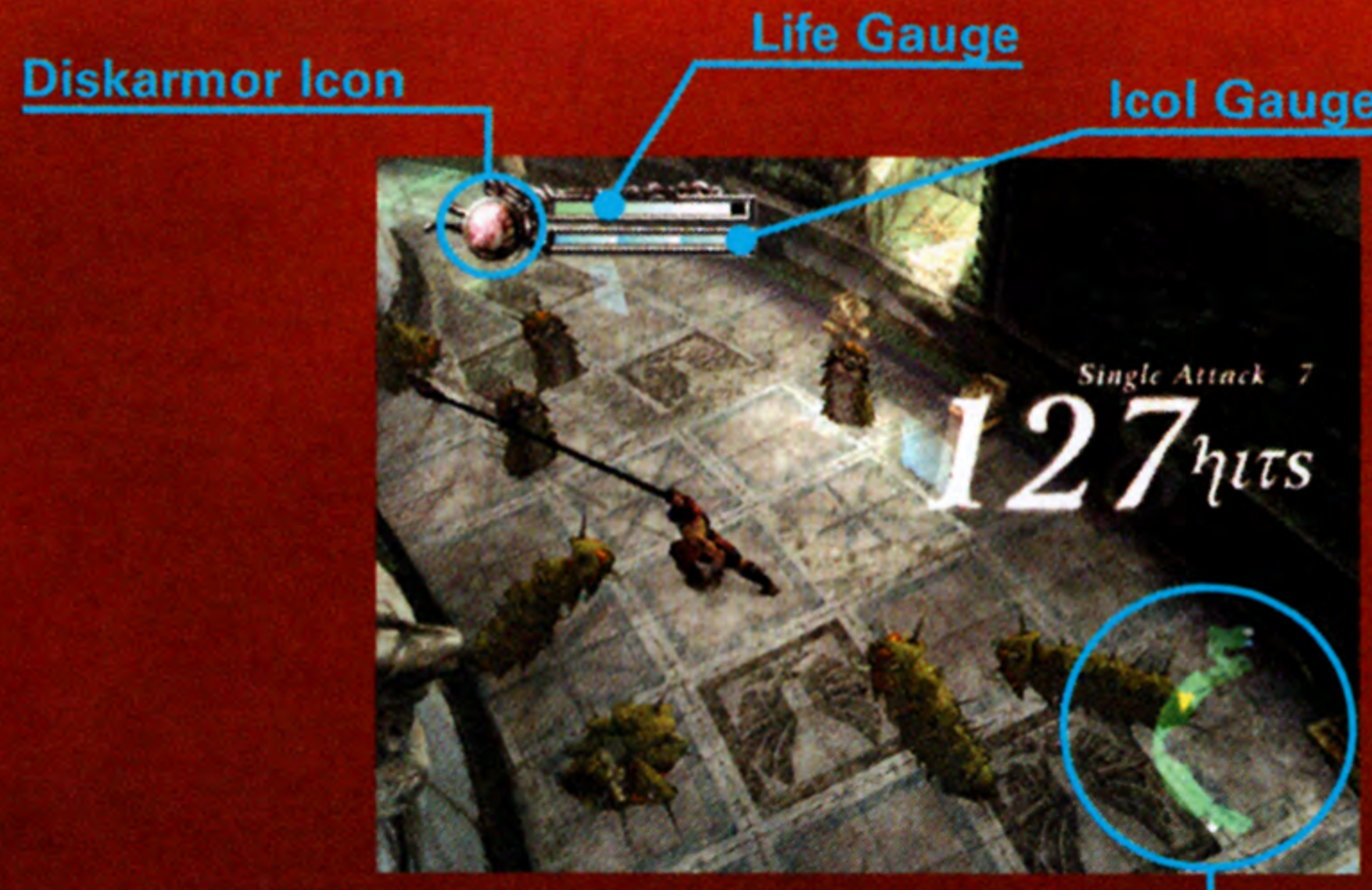
[Brightness] Adjust television brightness to optimum level for this game.

[Monitor position] Adjust the screen position.

SCREEN DESCRIPTIONS

Ingame Screen

Standard Screen



Life Gauge

When it reaches zero, the game is over.
You can restore or increase the maximum value of the Life Gauge by obtaining special items (P. 22) throughout the game.

Icol Gauge

Consumed when you summon your familiars. (P. 20)
You can restore or increase the maximum value of the Icol Gauge by obtaining special items (P. 22) throughout the game.

Diskarmor Icon

Displays the currently equipped Diskarmor.

Quick Map

Shows the conditions of the area surrounding the player.
Yellow triangle: Rygar's current location.
White circle: Exit to the next level.
Orange square: An important item you'll need to progress the game.

Message Window

When you obtain an item or skill (P. 16), the item effect or description will be displayed here.

During Enemy Boss Battle

The enemy boss life gauge will go down when damaged.
When this reaches zero, the enemy boss battle is over.

Menu Screen

Press START button during the game to go to the Menu screen.

Diskarmor

You can change or customize your Diskarmor.

- **Equip:**
Change the Diskarmor's equipment. You can also change during game play by pressing the L2/R2 button.
- **Mystic Stone:**
Set a Mystic Stone (P. 22) onto your Diskarmor.
- **Strengthen:**
Increases your Diskarmor's abilities. (P. 23)
- **Moves Chart:**
Displays executable attacks.

Item

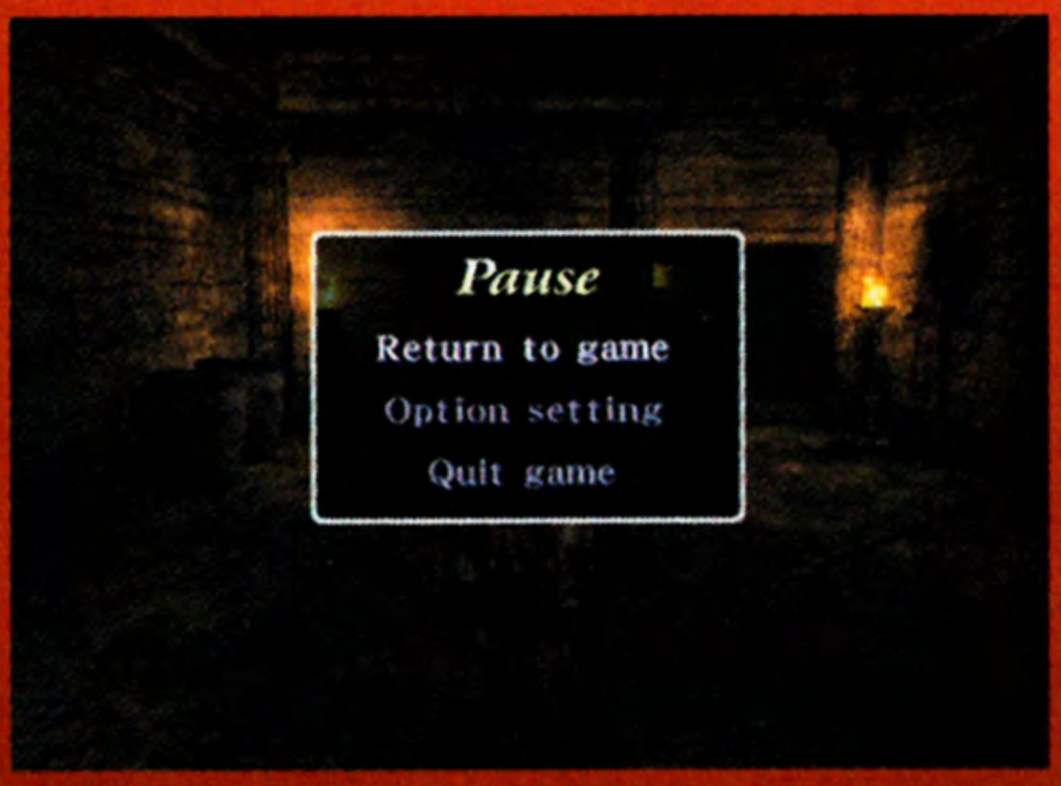
Displays information on obtained items and documents.

Map

Displays map.

Pause Screen

Press SELECT button during the game to go to the Pause screen.



Return to game Returns to the game.

Option setting Set various settings at the Option Screen.

[BGM Volume] Adjust the background music volume.

[SE Volume] Adjust the sound effect volume.

[Audio] Toggle between stereo/mono.

[Vibration] Toggle Vibration function on/off.

[Controller] Check control configuration.

[Brightness] Adjust television brightness to optimum level for this game.

[Monitor position] Adjust the screen position.

Quit game End game and return to Title Screen. (P. 06)

CONTROLLER CONFIGURATION

Diskarmor Attack	Combo attacks will be sent out by pressing certain buttons continuously. Combinations with the △ button will send out various attacks. (P. 18) Press the □ button or ○ button while jumping to attack horizontally. Press down the □ button or ○ button while jumping to attack upward diagonally.
Variant Blow	Typical variant attack. Initial attack is slower but will send out a stronger attack than the standard Diskarmor. A variety of attacks will be sent out when combined with either the □ button or ○ button. (P. 18)

Defense	To take defense position and prepare for enemy attacks. You cannot move around when you're in this position. When attacked during defense, the character will automatically face the attacking enemy and defend himself. You'll experience a knock back when attacked, but you will not be damaged. However there are enemy attacks that you cannot defend and be damaged. There are also enemy attacks which you won't be damaged but will lose balance. Also, if you are in defense position when you are blown away or lifted in the air after being attacked, you'll be able to get up quickly after hitting the ground.
Toggle Diskarmor	This is a short cut to toggle the Diskarmor. Press the R2 button to toggle forward (Hades→Heaven→Sea) or press the L2 button to toggle backwards (Hades→Sea→Heaven)

VARIOUS ACTION SKILLS

Basic Skills and Moves

Rygar will obtain various skills and moves as the game progresses. Use these skills and moves wisely to clear the mechanisms of each area in the game.

Walking / Running

left analog stick

Enter the left analog stick in the direction you want to move. Enter slightly to walk, and fully to run.

Sliding

R1 button + ⊗ button

To slide, press the ⊗ button while holding down the R1 button.
By sliding, you can move quickly, or fit through a narrow passageway.
*You will gain this skill once you reach a certain point in the game.

Stomping

Jump + R1 button

To stomp down on an enemy, press the R1 button while jumping.
Stomping on certain pillars will cause a mechanism to move and allow you to advance the game.
*You will gain this skill once you reach a certain point in the game.

R1 button
+
□ button or ○ button

To tackle, press the □ button or ○ button while holding down the R1 button. With the tackle command, you can also move certain blocks to make platforms.
*You will gain this skill once you reach a certain point in the game.

Tackling

Lifting

Press down the
□ button or ○ button

Lifting is capable by pressing down the □ button or ○ button in certain areas. Depending on the target, lifting can allow you to climb over tall obstacles or cross wide gulfs.
*You will gain this skill once you reach a certain point in the game.

Press down □ button or ○ button +
left analog stick

By entering the left analog stick upwards while pressing down the □ button or ○ button, you can hook your Diskarmor onto a target and swing toward it.
*You will gain this skill once you reach a certain point in the game.

Grappling Hook and Swing

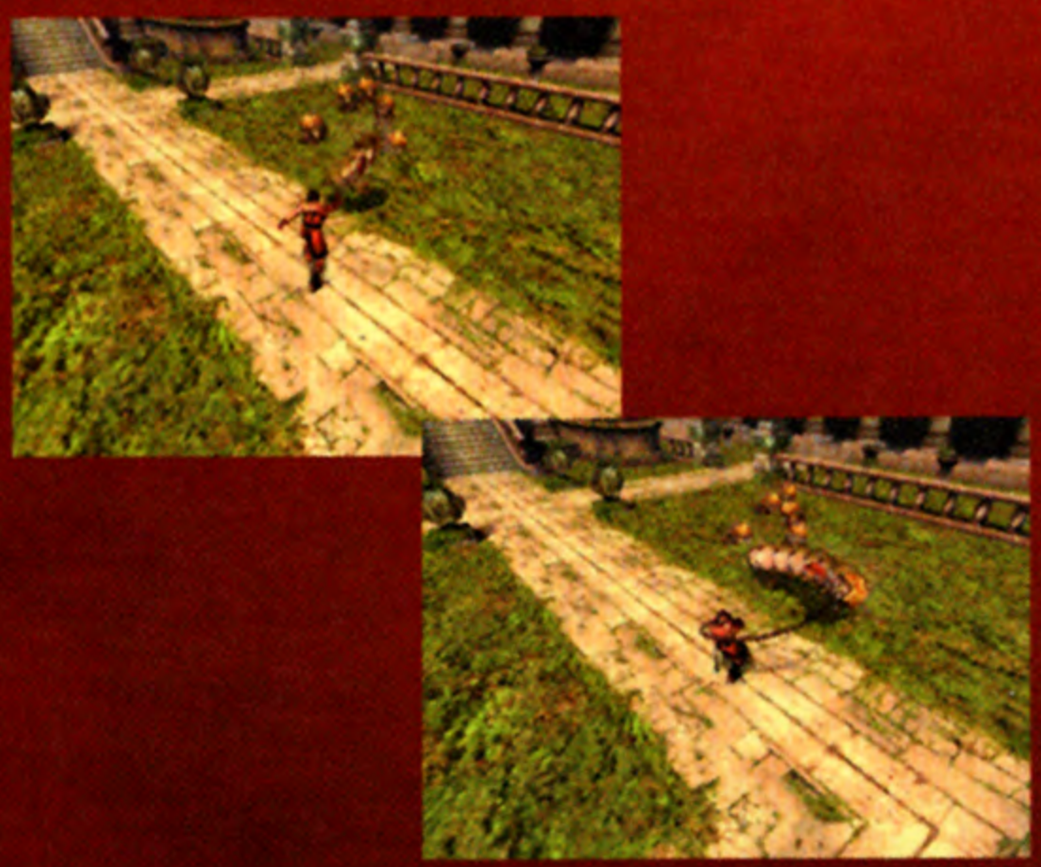
Hanging

left analog stick
or ✕ button after hanging

In certain areas, you can drop down and automatically hang by your Diskarmor.
Use the left analog stick to move up while hanging or press the ✕ button to drop.

Basic Skills for battle

You can perform various attacks by using a combination of the □ button or ○ button and △ button, or by pressing down the □ button or ○ button.
The attacks vary depending on the Diskarmor's abilities. You'll be able to obtain additional different Diskarmors each with their typical abilites as the game progresses.
Below are basic skill descriptions of the first Diskarmor in the game.



Snap attack

When the Diskarmor hits an enemy, rotate the left analog stick while pressing down the □ button or ○ button to swing your enemy around.
If you let go of the □ button or ○ button with the left analog stick entered, you can throw your enemy in the entered direction.

Press down the □ button or ○ button
+
rotate left analog stick

Normal Combo Attack

Performs a combo attack on the enemies in front of you.

Press the □ button or ○ button 4 times consecutively

Mid-Air Combo Attack

Lifts enemy on 2nd strike, and does a mid-air combo attack.

□ button or ○ button
→ △ button 3 times

Long Distance Attack

Performs a long distance attack on the 3rd strike.

□ button or ○ button twice
→ △ button

Special Attack

Diskarmor will smash into the ground and send a shockwave towards enemies on the 4th strike.

□ button or ○ button 3 times
→ △ button

There are many other types of moves in addition to the above.

Basic Skills for Summoning

Each Diskarmor contains a Familiar. By summoning a Familiar during battle, you can perform attacks based on its ability. The power of Familiars you may summon will increase as the game progresses. Additional Familiars will appear as the game progresses.

Using a Familiar consumes Icol. The amount of Icol consumed depends upon your Diskarmor level and the type of effect.
Your Familiar's levels will increase when you Strengthen (P. 23) your Diskarmor.

- **Familiar summoning (level 1)** R1 button + △ button
- **Familiar summoning (level 2)** R1 button + △ button → △ button
- **Familiar summoning (level 3)** R1 button + △ button → △ button → △ button

Cerberus

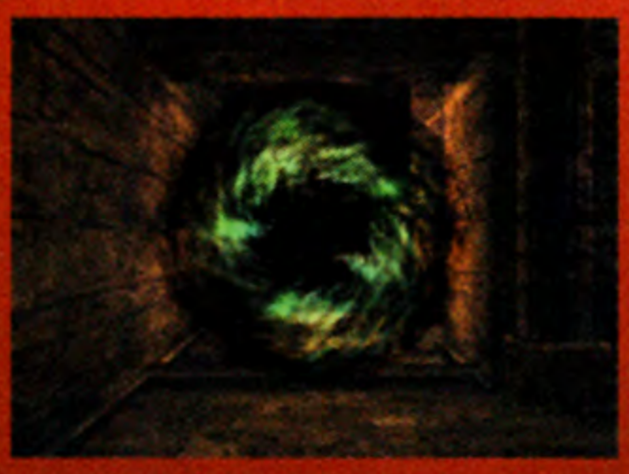
Guard dog of Hades.
Burns enemies with fire.

Siren

Freeze enemies with extremely chilling air.

SEALED AREAS

There are several areas sealed by the Titans all over Argus island. You must unlock these seals to go through certain passageways. There are various types of seals and ways to unlock differ.



Green Seals

Green seals will unlock once you destroy all enemies surrounding the area.

White Seals

White Seals will unlock by rotating switches located in certain areas.

Diskarmor Seals

There are seals for each type of Diskarmor. Lighting fire to a Diskarmor and bringing it close to the seal will unlock it.

•Red Seal (Diskarmor of Hades)

•Yellow Seal (Diskarmor of Heaven)

•Blue Seal (Diskarmor of Sea)

EXTRA COMBOS

In "Rygar: The Legendary Adventure", you can perform unlimited numbers of combos on enemy groups. By performing extra attacks on your enemies while they are recovering from damage or by attacking other enemies, the number of extra combo attacks will increase. To gain extra combo attacks, you have to skillfully attack multiple enemies.

ITEMS

After defeating enemies or destroying certain objects, items may appear.
Items may include power-ups, healing items, Mystic Stones which give special powers when equipped to a Diskarmor, or may even by bonus items that allow you to view pictures/movies in the Gallery (P. 08).
Items effects will either be listed when you obtain them, or can be used from the Menu Screen.

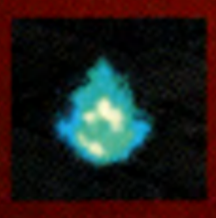
Standard Items

Ambrosia

Use from Menu to restore your Life.

Nectar

Restores Life as soon as it is obtained.



Pneuma

Restores Icol as soon as it is obtained.

Divine Sword

Increases Rygar's attack power.

Mystic Stone

An item which can be equipped to a Diskarmor. By attaching it to a Diskarmor, player's abilities may be increased or new moves may be learned.
The number of Mystic Stones you can attach vary depending on the Diskarmor level. A maximum of 4 Mystic Stones can be attached to each Diskarmor.

Ares

Attack power will increase.

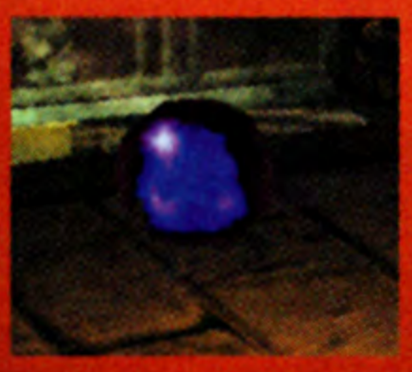
Athena

Defense power will increase.

Hermes

Dashing skill will be obtained.

Power up your Diskarmor



By defeating enemies or breaking objects, items may appear which will give you points towards strengthening your Diskarmor.
Save your points and you can raise the level of your Diskarmor at the Menu Screen.

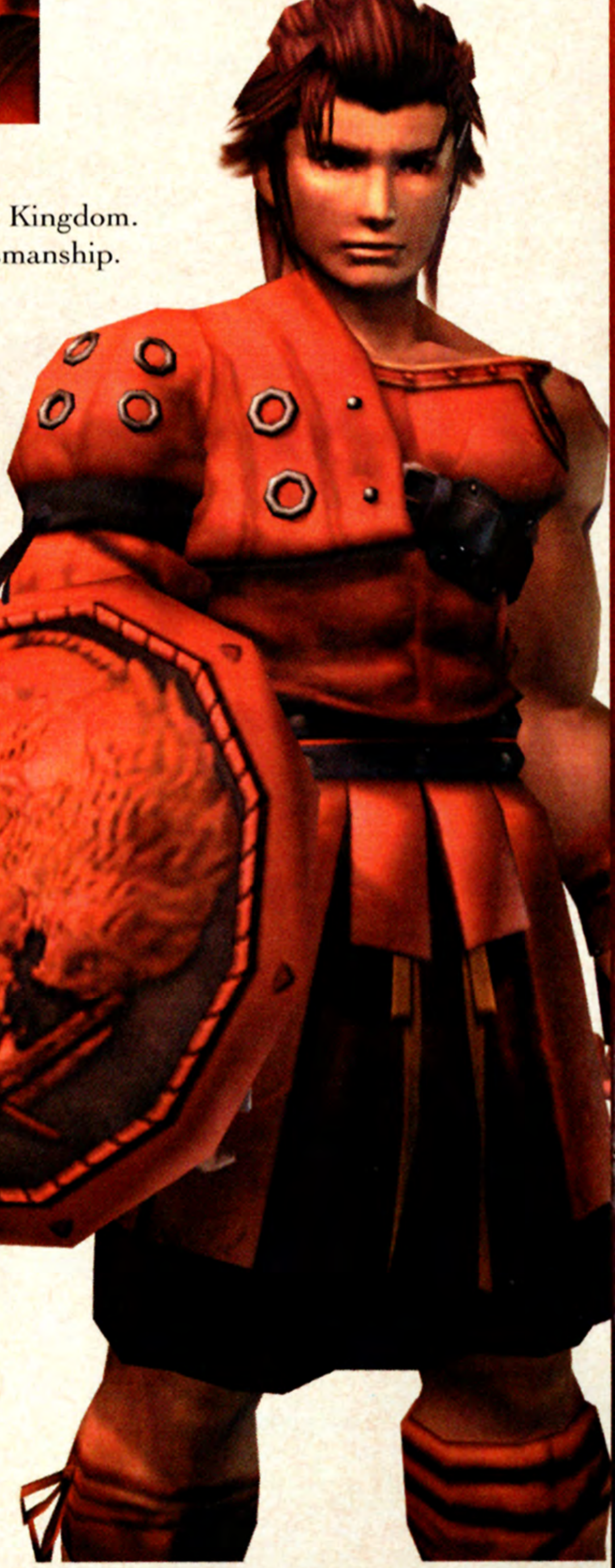
By raising your Diskarmor level, the following effects may be seen:

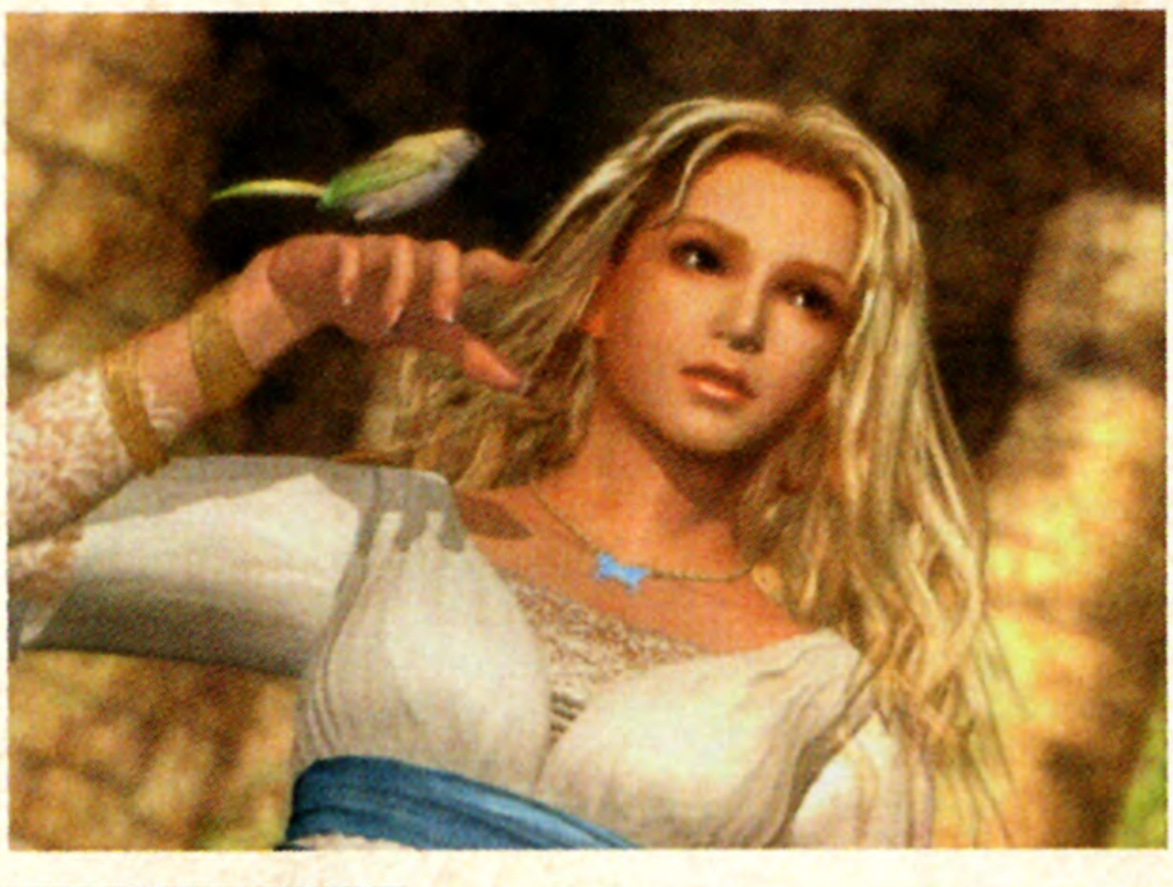
- •Diskarmor attack power will increase•
- •Familiar level up; Attack power will increase•
- •Icol comsumption during Familiar summoning will be reduced•
- •Attachable Mystic Stones will increase•

Rygar

Rygar

Heavy infantryman in the service of the Argus Kingdom.
Rumored to have no equal in the art of swordsmanship.
Has no memory of his childhood.





Harmonia

Noble ruler from a long line of a former sea warrior who was the founder of Argus.
She has been taken away by the Titans.

Harmonia

Echidna

A queen of evil.
She took the power of the Titans and used it as revenge against the Roman Empire who took her son's life, and became immortal.

Echidna

Roller

Although mature, it appears to be the larval form of an insect. It is the lowest of the Titans, and travels in groups to avoid being preyed upon. Its hardened skin and spines make it extremely dangerous to other species. They normally move underground and hunt as a group.

Cyclopes

Created from powerful humans which were infused with the blood of Titans to strengthen them. They have no human emotion and are optimized for fighting with the ability to use weapons and tools. Its well-known single eye is directly wired to the brain so that it can receive more accurate visual information. They are a powerful race with more destructive power than pure Titans.

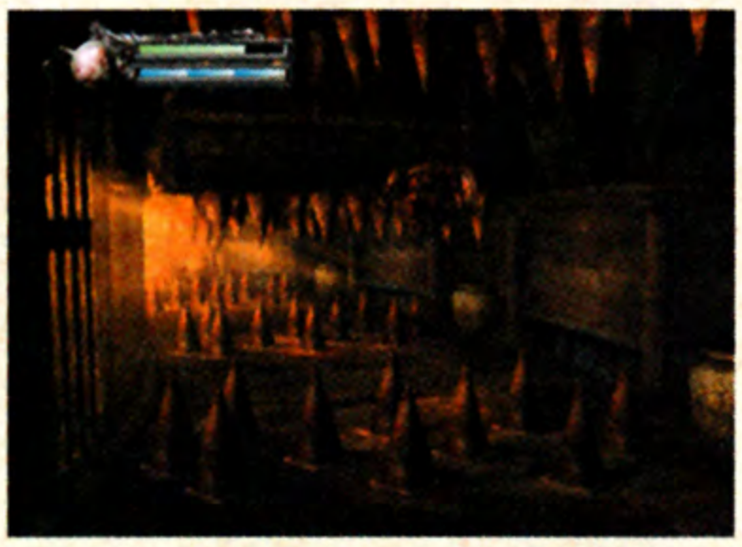
Hekatonchieres

A single life-form made from collected Titan blood. Because of its soft skin, it tends to live inside hard surfaces such as stone statues as a substitute skin. Not a very strong race, but if it collects an enormous amount of Titan blood in a good period of time it could become a very huge and powerful Titan.

THE WORLDS OF RYGAR

Geryon Hill

A hill standing in the center of Argus Island. At the top of Geryon Hill is the Elysion Shrine. People of this land are said to be seamen descended from Atlantis.
Here lies also the ruins of the Poseidonia Shrine which was built a long time ago even before a sea warrior founded the Argus Kingdom in B.C. 338.



Colosseo

Built by the king of the land shortly after Rome conquered this region.
The slaved gladiatorial contest held at the Colosseo is the most popular entertainment on the island of Argus.

Elysion Shrine

A shrine built on the highest point of the island. Inside the shrine stands the famous statues of the "Legendary Three Warriors". It is the symbol of the island of Argus.

~Wish~

Sung by Izzy Cooper

The sun smiles down on us
This whole new world blessed with sanity
Following the wind
To an oasis called eternity

Long ago the voice of the earth
Taught precious things are invisible
Now we must believe
The pain will fade and love's invincible

Glowing like crimson
Passion's in the setting sun

Wish every sigh
Was turned to the tender blowing breeze
And flowers bloom birds sing songs of joy
This is what we've been longing
For it's real
Our journey's over, so I sing this song
In appreciation of these peaceful moments
Warm hearts will never die

Oh this is no dream
And heaven on earth we can be as one

The sky is so high, and the sea is so deep
Time passes so slowly
What a beautiful world blessed with love

Wish every tear
Could be swept away into the falling rain
Fields come alive and bring us sweet harvest
This is what we've been longing
For it's real
Our journey's over, so I sing this song
In appreciation of these peaceful moments
Warm hearts will keep us alive

•Profile of Izzy Cooper

Born in England, 26 year old soprano singer Izzy Cooper debuted through Decca Records with her first album "Libera Me" released in England in 1999. She hit the #1 chart in England's classical charts and was also awarded as the Best Female Artist at the Classical Brit Award.

RYGAR STAFF CREDITS

Rygar Staff

Executive Producer
MAX NAKA

Producer
Satoshi "Wake Up" Kanematsu

Director
Takao Ando

Planners
Katsumi Mizushima
Yoshifuru Okamoto
Hiroyuki Aoyagi
Masaki Fujita
Toshihiko Kodama
Makoto Sunaga

Chief Programmer
Yutaka Koga

Programmers
Yoshihiro Kimura
Masaki Asakura
Mikiyasu Kambayashi
Takeshi Yoshizawa
Takanori Yoshida

Director of Character Designs
Hirohisa Kaneko

Character Modeling
Taisuke Katakura
Toru Saito
Yoshinori Kobayashi
Keisuke Watanabe

Director of Stage Designs
Masafumi Kubo

Stage Modeling
Kazuyoshi Horiuchi
Ryosei Muraki
Yuuki Yamaki
Manabu Shimada
Eiichi Sakao
Tadayuki Konno
Yasuhito Sakaue
Kouichi Yabata
Masahiro Takai

Director of Motion Designs
Kousuke Wakamatsu

Motion Designers
LEO
KATSUYUKI SHIMIZU
Fumiaki Enomoto
Takayuki Shimada

Interface Designers
Shusuke Ohki
Tomomi Sakaue

Sound Creators
Hiroaki Takahashi
Takayasu Sodeoka
Riichirou Kuwabara

Datawork
Kazuhiko Yanatori
Kazuhiro Yamaguchi
Hiroyuki Sadamatsu
Yoshihiro Ueno
Takayuki Shigematsu

Special thanks to:
Natori Yasufumi
Takayoshi Saito
Osamu Sugawara
Taeko Hosoi
Yoshiaki Inose
Keisuke Kikuchi
Kouji Harao
Harry Kinney
Mark Vitello
Steave Sakamoto
Yasushi Tsujii
Hiroyuki Ebinuma
Daisuke Matsumoto
Sachiko Uegami
Tatsuo Tsunoda

Moscow International Symphonic Orchestra

Conductor
Konstantin.D.Krimets

Bouzouki Guitar
Kouichiro Tashiro

Bass Guitar
Hitoshi Watanabe

Recording Engineering
Akihiko Ohno

Pro Tools operator
Naoko Asari

Ending Theme Song ~Wish~
Recorded at Abbey Road Studio

Producer
Craig Leon

Singing artist
IZZY COOPER

Lyrics/Composition
Hiroaki Takahashi

Special thanks to:
CASSELL WEBB
Tatiana Naoumova

Special thanks to:
Keisuke Otsuki

Voice Over Recording Staff

Subtitle translations
AC Enterprise

Directors
Stuart Walton
Sanae Hirata

Voice actors
Duncan Macintyre
Michael Naishtut
Bianca Allen
Kimberly Forsythe

Recording studio
Procen Studio

Sound producer
Tsutomu Nakajima

Sound mixing engineer
Ayumu Anzai

US Version Staff
International division
Isamu Fukada
Mitsuru Tsutsumi
Takashi Tominaga
Miki Sato
Keiko Kawashima

Tecmo INC
Johnny Inada
Tony Tarpey
Tiffany Stratton
Melody Pfeiffer
William Cox
Brian "Finn" Hoisko
Norma Matautia
Mimi Tabuchi
Lorena McDonald
Keiko Saegusa
Keiko Suzuki

Artwork designers
Tom Lee
Jun Hasunuma

Translations
WordBox

90-DAY LIMITED WARRANTY:
Tecmo, Inc. ("Tecmo") warrants to the original consumer that this Tecmo Game Disc shall be free from defect in material and workmanship for a period of 90 days from date of purchase. If a defect covered by this warranty occurs during this 90-day warranty period, Tecmo will repair or replace the disc, at its option, free of charge.
To receive this warranty service:

1. DO NOT return your defective disc to the retailer.
2. Notify Tecmo of the problem requiring warranty service by calling (310)944-5005
   Our office is in operation from 9:00 a.m. to 4:00 p.m. Pacific Time, Monday through Friday.
3. If the Tecmo service technician is unable to solve the problem by phone, he will provide you with a Return Authorization number.
   Simply record this number on the outside packaging of your defective disc, and return your disc freight prepaid, at your risk of damage, together with your sales slip or similar proof-of-purchase within this 90-day warranty period to:
   Tecmo, Inc. PMB#5553
   21213-B Hawthorne Blvd. Torrance, CA 90503

This warranty shall not apply if the disc has been damaged by negligence, accident, unreasonable use, modification, tampering, or by other causes unrelated to defective materials or workmanship.

REPAIRS AFTER EXPIRATION OF WARRANTY:
If the disc develops problems after this 90-day warranty period, you may contact the Tecmo Consumer Division at the phone number noted above. If the Tecmo Service technician is unable to solve the problem by phone, he may provide you with a return Authorization number. You may then record this number on the outside packaging of the defective disc and return the defective disc freight prepaid to Tecmo, enclosing a check or money order for $10.00 payable to Tecmo, Inc. Tecmo will, at its option, subject to the conditions above, repair the disc or replace it with a new or require disc. If replacement discs are not available, the defective disc will be returned and the $10.00 payment refunded.

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